

Deep Learning for Computer Vision

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Beyond Classification and Regression



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- 2 These applications require to learn the meaningful degrees of freedom that constitute the signal
- 3 These degrees of freedom are of lesser dimensions than the signal

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- skull size and shape
- color of skin and eyes
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 - features of nose and lips, etc.
- ② Even a comprehensive list of such things will be less than the number of pixels in the image (i.e. resolution)
- If we can model these relatively small number of dimensions, we can synthesize a face with thousands of dimensions

And The of Technology

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Figure credits: Francois Flueret

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$$\mathbb{E}_{x \sim p} \left\| x - g \circ f(x) \right\|^2 \approx 0$$



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2 Training the autoencoder consists of finding the parameters for the encoder $(f(\cdot; w_f))$ and decoder $(g(\cdot; w_g)$ optimizing the following empirical loss

$$\hat{w}_f, \hat{w}_g = \operatorname*{argmin}_{w_f, w_g} \frac{1}{N} \sum_n ||x_n - g(f(x_n; w_f); w_g)||^2$$



 $\textcircled{0} A \text{ simple example: } f \text{ and } g \text{ are linear functions} \rightarrow \text{optimal solution is PCA}$



- ② Better results can be made possible with sophisticated transformations such as deep neural networks → Deep Autoencoders

Deep Autoencoders

AutoEncoder (

(encoder): Sequential (

(0): Conv2d(1, 32, kernel_size=(5, 5), stride=(1, 1)) (1): ReLU (inplace)

(2): Conv2d(32, 32, kernel_size=(5, 5), stride=(1, 1)) (3): ReLU (inplace)

(4): Conv2d(32, 32, kernel_size=(4, 4), stride=(2, 2)) (5): ReLU (inplace)

(6): Conv2d(32, 32, kernel_size=(3, 3), stride=(2, 2)) (7): ReLU (inplace)

(8): Conv2d(32, 8, kernel_size=(4, 4), stride=(1, 1)))

(decoder): Sequential (

(0): ConvTranspose2d(8, 32, kernel_size=(4, 4), stride=(1, 1)) (1): ReLU
(inplace)

(2): ConvTranspose2d(32, 32, kernel_size=(3, 3), stride=(2, 2)) (3): ReLU
(inplace)

(4): ConvTranspose2d(32, 32, kernel_size=(4, 4), stride=(2, 2)) (5): ReLU
(inplace)

(6): ConvTranspose2d(32, 32, kernel_size=(5, 5), stride=(1, 1)) (7): ReLU
(inplace)

(8): ConvTranspose2d(32, 1, kernel_size=(5, 5), stride=(1, 1))))

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Top row: original data samples Bottom row: corresponding reconstructed samples (with linear layer of dimension 32)



Figure credits:blog.keras.io

Latent Representations



Consider two samples in the latent space and reconstruct the samples along the line joining these



Figure credits: Francois Fleuret

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Latent Representations



- Consider two samples in the latent space and reconstruct the samples along the line joining these
- 2 $g(\alpha x + (1 \alpha)x')$



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Latent Representations



333388888888899 0000000006666 **777777**7722222 1 1 1 1 1 5 5 5 5 5 5 5 5 5 **J J J J J J J** J J J J J J J J 3333555555555



1 Introduce a density model over the latent space



- Introduce a density model over the latent space
- ② Sample there and reconstruct using the decoder g



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- ② Sample there and reconstruct using the decoder g
- ③ For instance, use a Gaussian density for modeling the latent space from the training data (estimate mean and a diagonal covariance matrix)



Autoencoder sampling (d = 8)448051738380 077878514369 788372894633 Autoencoder sampling (d = 16)888327348635 09346075336 3194989683683333

Figure credits: Francois Fleuret

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Reconstructions are not convincing



- Reconstructions are not convincing
- ② Because the density model is too simple



- I Reconstructions are not convincing
- ② Because the density model is too simple
- 3 Good model still needs to capture the empirical distribution on the data although in a lower dimensional space



1 Autoencoders can capture the dependencies across signal components



- 4 Autoencoders can capture the dependencies across signal components
- 2 This can help to restore the missing components from an input



(1) In this scenario, we may ignore the encoder/decoder architecture



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- 3 It is to learn a ϕ such that $\phi(\tilde{X})\approx X,$ where \tilde{X} is a perturbed version of X
- This is referred to as a Denoising Autoencoder



This can be illustrated with an additive Gaussian noise in case of a 2D signal and MSE

$$\hat{w} = \underset{w}{\operatorname{argmin}} \frac{1}{N} \sum_{n=1}^{N} \|x_n - \phi(x_n + \epsilon_n; w)\|^2,$$

where x_n are data samples and ϵ_n are Gaussian random noise

Denoising Autoencoder





Figure credits: Ali Abdelal, https://stackabuse.com/

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1 Posterior $f_{x_n|x_n+\epsilon}$ may be multi-model



Figure credits:Patrick Langechuan Liu

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- 1 Posterior $f_{x_n|x_n+\epsilon}$ may be multi-model
- L2 loss (used for training) assumes the underlying target distribution is Gaussian (thus unimodal)



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- 3 L2 loss encourages the network to minimize loss across all modes



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- 2 L2 loss (used for training) assumes the underlying target distribution is Gaussian (thus unimodal)
- 3 L2 loss encourages the network to minimize loss across all modes
- (a) In image reconstruction applications, this leads to blurry results