

Deep Learning

17 Autoencoders

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Representation Learning

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- ② to learn representations of data
- ③ One way to do so is through Autoencoders (or, auto-associative neural networks)

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Beyond Classification and Regression

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- ③ Typically, these degrees of freedom are of lesser dimensions than the signal

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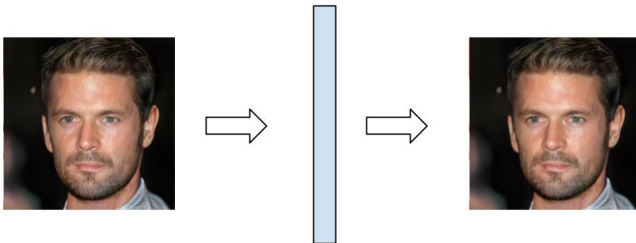
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 - skull size and shape
 - color of skin and eyes
 - features of nose and lips, etc.
- ② Even a comprehensive list of such things will be less than the number of pixels in the image (i.e. resolution)

Example: Synthesizing Human faces

- ① If we can model these relatively small number of dimensions, we can synthesize a face with thousands of dimensions



Autoencoder: architecture

- ① Feed-forward Neural network that maps a space to itself

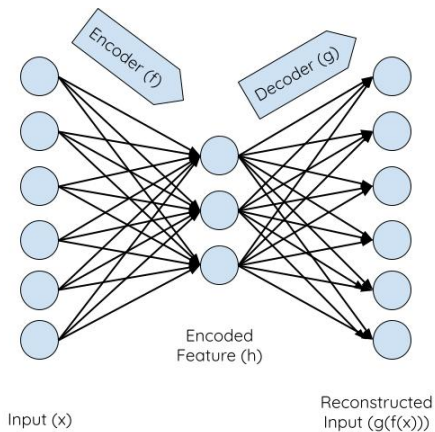
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- ③ Network consists of two parts: encoder (f) and decoder (g)

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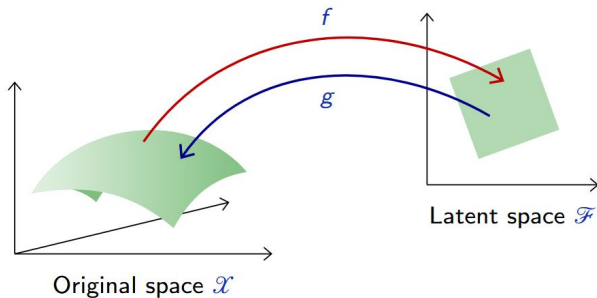


Figure credits: Francois Fluoret

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- ③ Nonlinearity for f ?

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- ② Loss function takes care of this via training

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- ② Training: finding the parameters for the encoder ($f(\cdot; w_f)$) and decoder ($g(\cdot; w_g)$) optimizing the empirical loss

$$\hat{w}_f, \hat{w}_g = \operatorname{argmin}_{w_f, w_g} \frac{1}{N} \sum_n \|x_n - g(f(x_n; w_f); w_g)\|^2$$

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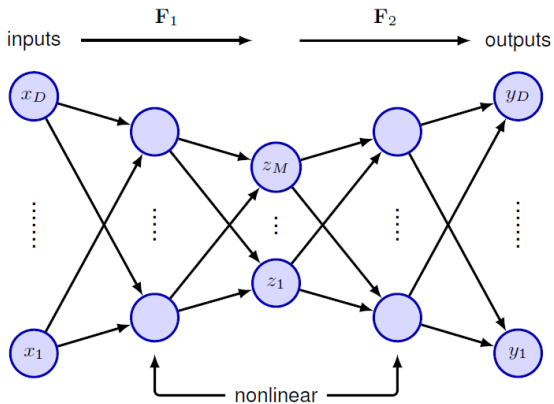
- ① For binary i/p , we may interpret the reconstructions as probabilities (with a sigmoid nonlinearity)
- ② Hence, we may use BCE loss for training

Autoencoder: Connection to PCA

- ① f and g are linear functions (data is normalized $x_i = \frac{1}{\sqrt{|X|}}(x_i - \mu)$)
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- ② Better results can be made possible with sophisticated transformations such as deep neural networks → Deep Autoencoders

Deep Autoencoders



Deep Autoencoders



Top row: original data samples

Bottom row: corresponding reconstructed samples (single ReLU layer of dimension 32)

Figure credits: [Keras blog](#)

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- ⑤ Tie the weights, i.e., $w_g = w_f^T$

Besides dimensionality reduction

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- ② This can help to restore the missing components from an input

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- ③ It is to learn a ϕ such that $\phi(\tilde{X}) \approx X$, where \tilde{X} is a perturbed version of X
- ④ This is referred to as a **Denoising Autoencoder**

- ① This can be illustrated with an additive Gaussian noise in case of a 2D signal and MSE

$$\hat{w} = \underset{w}{\operatorname{argmin}} \frac{1}{N} \sum_{n=1}^N \|x_n - \phi(x_n + \epsilon_n; w)\|^2,$$

where x_n are data samples and ϵ_n are Gaussian random noise

Denoising Autoencoder

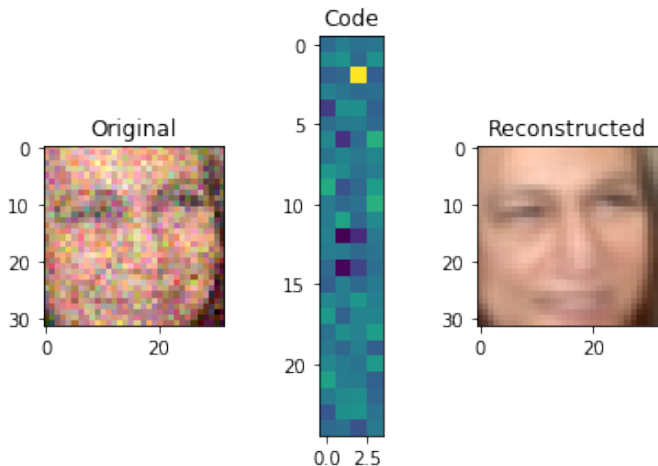


Figure credits: Ali Abdelal, <https://stackabuse.com/>

Masked Autoencoder

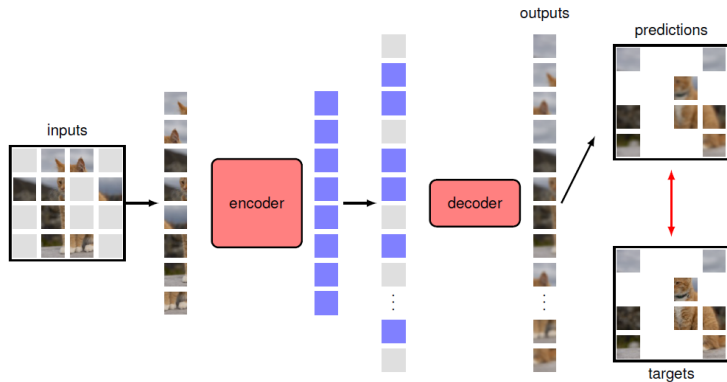


Figure credits: Bishop's book

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- ② Restricts the freedom of the parameters by forcing them to fire sparsely
- ③ Uses a sparsity parameter (ρ) (typically close to 0, say 0.01)
- ④ Enforces the mean neuron activation ($\hat{\rho}_l$) to be close to ρ

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- ③ k - dimension of hidden layer
m -size of training dataset

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- ③ Competition (in the latent/hidden layer) b/w 'being sensitive' and 'not sensitive' to the i/p variations
- ④ Ends up capturing only the important variations in the i/p (something like PCA)

Latent Representations

- 1 Consider two samples in the latent space and reconstruct the samples along the line joining these

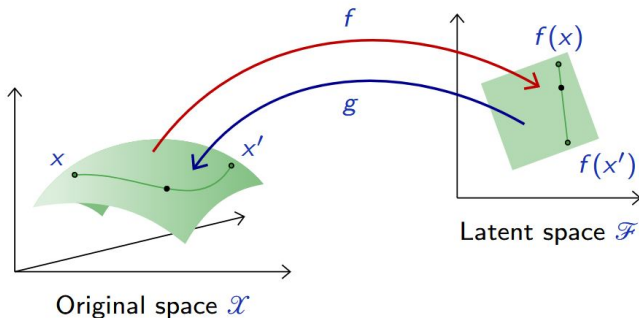


Figure credits: Francois Fleuret

Latent Representations

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- ② $g(\alpha x + (1 - \alpha)x')$

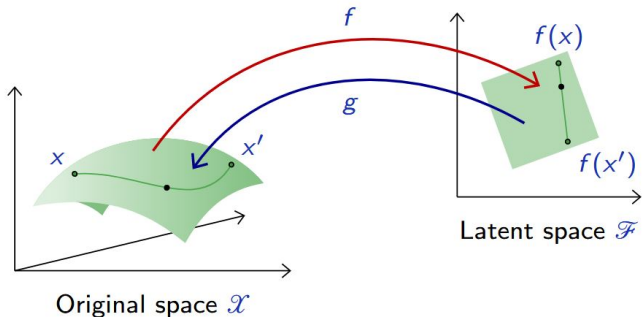
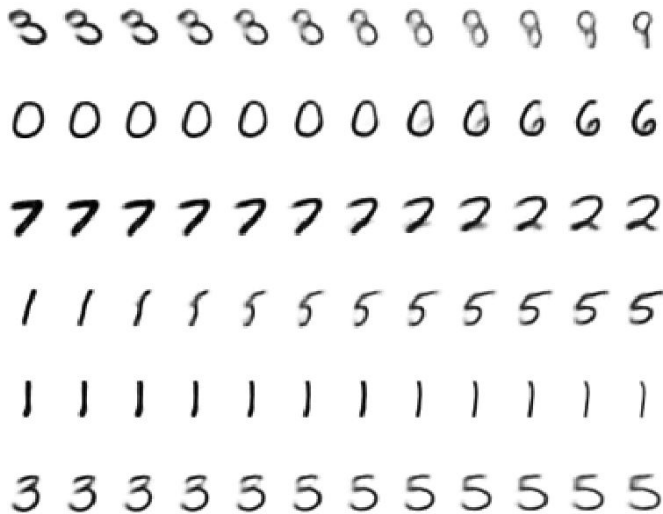


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Latent Representations





- 1 Introduce a density model over the latent space

Generative Modeling by Autoencoder



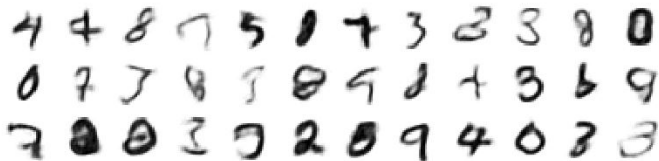
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- ③ For instance, use a Gaussian density for modeling the latent space from the training data (estimate mean and a diagonal covariance matrix)

Generative Modeling by Autoencoder



Autoencoder sampling ($d = 8$)



Autoencoder sampling ($d = 16$)

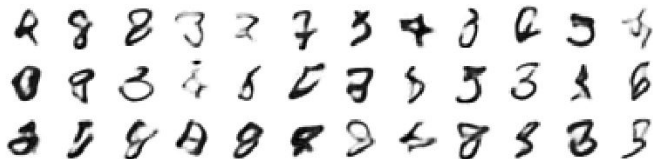


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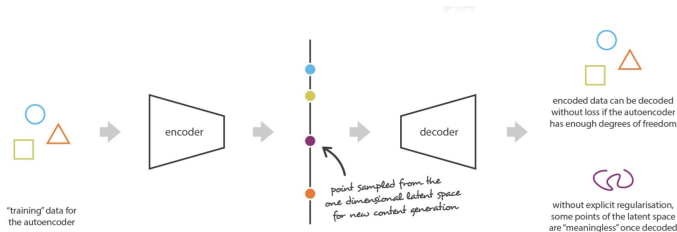


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- ② Because the density model is too simple
 - close points in latent space can give very different decoded data
 - some point of the latent space can give meaningless content once decoded

Generative Modeling by Autoencoder



A good model still needs to capture the empirical distribution on the data, although in a lower dimensional space