

Deep Learning

08 Training DNNs - I

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- Loss is a high dimensional function
 - May have local minima
 - May have saddle points



Stuck at a local minimum

Stuck at a saddle point















• When does it diverge?



- When does it diverge?
- How to ensure smooth convergence? (Conditions for convergence)

Convergence for Quadratic functions







• Perform a quadratic approximation



In case of generic and convex functions







•
$$f(\mathbf{x}) = \frac{1}{2}\mathbf{x}^{T}\mathbf{A}\mathbf{x} + \mathbf{x}^{T}\mathbf{b} + \mathbf{c}$$



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 ${\ensuremath{\, \bullet }}$ For convex functions, A is positive definite



- $f(\mathbf{x}) = \frac{1}{2}\mathbf{x}^{T}\mathbf{A}\mathbf{x} + \mathbf{x}^{T}\mathbf{b} + \mathbf{c}$
- ${\ensuremath{\, \bullet }}$ For convex functions, A is positive definite
- (For simplicity) If A is diagonal (+ve entries for convex f), then f is sum of multiple quadratic functions

श्रुर्पर्वेखेळ क्षेन्टर्डेवेड क्रिड्यू केवर्जु केवर्जु केवर्जु केवर्जु केवर्जु केवर्जु क्रेट्ट्रान्स भारतीय प्रीच्योगिकी संस्थान हवराबाव Indian institute of Technology Hyderabad

Multivariate functions

• Optimization gets decoupled (each component can be optimized independently)



- इग्ठेविक्र क्षेठ्वेठे क्रिड्र के क्रुं के ठंडू ट्रेन्ट्रल्ड भारतीय प्रोसोगिकी संख्यान इंवराबाव Indian Institute of Technology Hyderabad
- Optimization gets decoupled (each component can be optimized independently)
- Optimal Learning rate is different for different components





- DNNs are trained via SGD: $w_{t+1} = w_t \eta \cdot \nabla_w J(w)$
- Loss is a high dimensional function
 - May vary swiftly in one direction and slowly in the other





 $\bullet\,$ Learning rate must be smaller than the twice the smallest optimal learning rate $\eta < 2 \cdot \eta_{min}$



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- Else, it may diverge



- $\bullet\,$ Learning rate must be smaller than the twice the smallest optimal learning rate $\eta < 2 \cdot \eta_{min}$
- Else, it may diverge
- This makes the convergence slow (and oscillate in some directions)

Learning rate (Ir)





• What *lr* to use?

Figure credits: CS231n-Standford

Learning rate (Ir)





- What lr to use?
- Different *lr* at different stages of the training!

Figure credits: CS231n-Standford

Learning rate (lr)





- What lr to use?
- Different *lr* at different stages of the training!
- Start with high *lr* and reduce it with time

Figure credits: CS231n-Standford





 Reduce the *lr* after regular intervals

Figure credits: Katherine Li

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- Reduce the *lr* after regular intervals
- 2 E.g. after every 30 epochs, $\eta * = 0.1 \cdot \eta$

Figure credits: Katherine Li

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Characteristic loss curve: different phases for ''stage'

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Figure credits: Kaiming He et al. 2015, ResNets

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Characteristic loss curve: different phases for ''stage'

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Issues: annoying hyper-params (when to reduce, by how much, etc.)

Figure credits: Kaiming He et al. 2015, ResNets

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Learning Rate decay: Cosine





① Reduces the lrcontinuously $\eta_t = \frac{1}{2}\eta_0(1 + \cos(t\pi/T))$

Figure credits: Sebastian Correa and Medium.com

Learning Rate decay: Cosine





- ① Reduces the lrcontinuously $\eta_t = \frac{1}{2}\eta_0(1 + cos(t\pi/T))$
- 2 Less number of hyper-parameters

Figure credits: Sebastian Correa and Medium.com

Learning Rate decay: Cosine





Training longer tends to work, but initial *lr* is still a tricky one

Figure credits: Dr Justin Johnson, U Michigan

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Learning Rate decay: Linear





1)
$$\eta_t = \eta_0 (1 - t/T)$$

Figure credits: peltarion.com

Learning Rate decay: Exponential





1)
$$\eta_t = \eta_0 \cdot (1 - \alpha/100)^t$$

Figure credits: peltarion.com

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Learning Rate decay: Constant *lr*



1 No change in the learning rate $\eta_t = \eta_0$

Learning Rate decay: Constant lr



- **1** No change in the learning rate $\eta_t = \eta_0$
- Works for prototyping of ideas (other schedules may be better for squeezing in those 1-2% of gains in the performance)

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Issues with SGD

• SGD leads to jitter along the deep dimension and slow progress along the shallow one



Figure credits: Sebastian Ruder



SGD+Momentum

 \cap

 $v_t + \nabla_w J(w)$

SGD

$$w_{t+1} = w_t - \eta \cdot \nabla_w J(w) \qquad \qquad v_0 = 0$$
$$v_{t+1} = \rho \cdot v_t + \nabla_w J$$
$$w_{t+1} = w_t - \eta \cdot v_{t+1}$$

I Sutskever et al., ICML 2013



SGD+Momentum

 \sim

SGD

$$w_{t+1} = w_t - \eta \cdot \nabla_w J(w) \qquad \qquad v_0 = 0$$
$$v_{t+1} = \rho \cdot v_t + \nabla_w J(w)$$
$$w_{t+1} = w_t - \eta \cdot v_{t+1}$$

• Aggregates velocity: exponential moving average over gradients

I Sutskever et al., ICML 2013



SGD+Momentum

0

SGD

$$w_{t+1} = w_t - \eta \cdot \nabla_w J(w) \qquad \qquad v_0 = 0$$
$$v_{t+1} = \rho \cdot v_t + \nabla_w J(w)$$
$$w_{t+1} = w_t - \eta \cdot v_{t+1}$$

Aggregates velocity: exponential moving average over gradients

• ρ is the friction (typically set to 0.9 or 0.99)

I Sutskever et al., ICML 2013



SGD+Momentum

SGD

$$w_{t+1} = w_t - \eta \cdot \nabla_w J(w)$$

$$v_0 = 0$$

$$v_{t+1} = \rho \cdot v_t + \nabla_w J(w)$$

$$w_{t+1} = w_t - \eta \cdot v_{t+1}$$

 \sim

for i in range(num_iters): $\rightarrow dw = grad(J, W, x, y)$ $\rightarrow w - = \eta \cdot dw$

$$\begin{array}{l} v_0 = 0 \\ \texttt{for i in range(num_iters):} \\ \rightarrow \texttt{dw = grad}(J, W, x, y) \\ \rightarrow v = \rho \cdot v + dw \\ \rightarrow w - = \eta \cdot v \end{array}$$

I Sutskever et al., ICML 2013





I How can momentum help?

Momentum Update

I Sutskever et al., ICML 2013





Momentum Update

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 Optimization proceeds even at the local minimum or saddle point (because of the accumulated velocity)

I Sutskever et al., ICML 2013





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- Optimization proceeds even at the local minimum or saddle point (because of the accumulated velocity)
- Jitter is reduced in ravine like loss surfaces

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Momentum Update

I How can momentum help?

- Optimization proceeds even at the local minimum or saddle point (because of the accumulated velocity)
- Jitter is reduced in ravine like loss surfaces
- Updates are more smoothed out (less noisy because of the exponential averaging)

I Sutskever et al., ICML 2013



Nesterov Momentum

Look ahead with the velocity, then take a step in the gradient's direction



I Sutskever et al., ICML 2013

Nesterov Momentum



$$\begin{array}{l} v_0 = 0 \\ \texttt{for i in range(num_iters):} \\ \rightarrow \texttt{dw = grad}(J, W + \rho \cdot v, x, y) \\ \rightarrow v = \rho \cdot v + dw \\ \rightarrow w - = \eta \cdot v \end{array}$$

NAG allows to change velocity in a faster and more responsive way (particularly for large values of ρ)

I Sutskever et al., ICML 2013





(1) Goal: Adaptive (or, per-parameter) learning rates are introduced

Duchi et al. 2011, JMLR

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- (1) Goal: Adaptive (or, per-parameter) learning rates are introduced
- ⁽²⁾ Parameter-wise scaling of the learning rate by the aggregated gradient

Duchi et al. 2011, JMLR



$$\begin{array}{l} {\rm grad_sq} = 0 \\ {\rm for \ i \ in \ range(max_iters):} \\ \rightarrow \ {\rm dw} = \ {\rm grad}({\rm J,w,x,y}) \\ \rightarrow {\rm grad_sq} \ {\rm +=} \ {\rm dw} \ \odot \ {\rm dw} \\ \rightarrow \ w- = \eta \cdot \ dw/({\rm sqrt}({\rm grad_sq}) + \epsilon) \end{array}$$

Duchi et al. 2011, JMLR

$$grad_sq = 0$$

for i in range(max_iters):
 $\rightarrow dw = grad(J,w,x,y)$
 $\rightarrow grad_sq += dw \odot dw$
 $\rightarrow w - = \eta \cdot dw/(sqrt(grad_sq) + \epsilon)$



Duchi et al. 2011, JMLR



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 well-suited for dealing with sparse data

Duchi et al. 2011, JMLR

RMS Prop



If Ada Grad is run for too long

- the gradients accumulate to a big value
- ightarrow update becomes too small (or, learning rate is reduced continuously)

RMS Prop



- If Ada Grad is run for too long
 - the gradients accumulate to a big value
 - $\bullet~\rightarrow$ update becomes too small (or, learning rate is reduced continuously)
- ⁽²⁾ RMS prop (a leaky version of Ada Grad) addresses this using a friction coefficient (ρ)

RMS Prop



$$\begin{array}{l} \operatorname{grad_sq} = 0 \\ \operatorname{for} i \mbox{ in range(max_iters):} \\ \rightarrow \mbox{ dw} = \mbox{ grad}(J,w,x,y) \\ \rightarrow \mbox{ grad_sq} = \rho \cdot \mbox{ grad_sq} + (1-\rho) \cdot \mbox{ dw} \odot \mbox{ dw} \\ \rightarrow \mbox{ w-} = \eta \cdot \mbox{ dw}/(\mbox{ sqt}(\mbox{ grad_sq}) + \epsilon) \end{array}$$



Inculcates both the good things: momentum and the adaptive learning rates
 Adam = RMSProp + Momentum

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Adam

Inculcates both the good things: momentum and the adaptive learning rates
 Adam = RMSProp + Momentum

$$\begin{array}{ll} \textcircled{0} & m1 = 0 \\ m2 = 0 \\ \texttt{for i in range(max_iters):} \\ \rightarrow \ \texttt{dw} = \ \texttt{grad}(\texttt{J,w,x,y}) \\ \rightarrow \ m1 = \beta_1 \cdot m1 + (1 - \beta_1) \cdot dw \\ \rightarrow \ m2 = \beta_2 \cdot m2 + (1 - \beta_2) \cdot dw^2 \\ \rightarrow \ w- = \eta \cdot m1/(\texttt{sqrt}(m2) + \epsilon) \end{array}$$



$$\begin{array}{ll} \textbf{1} & m1 = 0 \\ m2 = 0 \\ \text{for i in range(max_iters):} \\ \rightarrow \ dw = \ \text{grad(J,w,x,y)} \\ \rightarrow \ m1 = \beta_1 \cdot m1 + (1 - \beta_1) \cdot dw \\ \rightarrow \ m2 = \beta_2 \cdot m2 + (1 - \beta_2) \cdot dw^2 \\ \rightarrow \ w- = \eta \cdot m1/(\text{sqrt}(m2) + \epsilon) \end{array}$$



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² Bias correction is performed (since the estimates start from 0)



$$\begin{array}{ll} \textbf{1} & m1 = 0 \\ m2 = 0 \\ \text{for i in range(max_iters):} \\ \rightarrow & \text{dw = grad(J,w,x,y)} \\ \rightarrow & m1 = \beta_1 \cdot m1 + (1 - \beta_1) \cdot dw \\ \rightarrow & m2 = \beta_2 \cdot m2 + (1 - \beta_2) \cdot dw^2 \\ \rightarrow & w - = \eta \cdot m1/(\text{sqrt}(m2) + \epsilon) \end{array}$$

- ② Bias correction is performed (since the estimates start from 0)
- 3 Adam works well in practice (mostly with a fixed set of values for the hyper-params)

Many more variants exist



- AMSGrad
- 2 Nadam
- 3 AdaMax
- ④ AdaDelta